Professur Fabrikplanung und Fabrikbetrieb



Open Source Hardware als Innovation für Wandlungsfähige Fabriken

Andreas Merkel, Hendrik Hopf



Europa fördert Sachsen.







Das Projekt IREKO (Nachhaltige Realisierung von Innovation im <u>regionalen Arbeitsko</u>ntext) wird mit Mitteln des Europäischen Sozialfonds und des Freistaates Sachsen gefördert.

Agenda



Theorie

- Open Source Hardware
- Wandlungsfähige Fabriken
- Open Source Hardware Arduino
- Forschungsfragen

Praxis

- Programmierung & Programmierbeispiele
- Prototypen



Theorie



Definition



- "Open source hardware is hardware whose design is made publicly available so that anyone can study, modify, distribute, make, and sell the design or hardware based on that design."
- "The hardware's source, the design from which it is made, is available in the preferred format for making modifications to it."
- "Ideally, open source hardware uses readily-available components and materials, standard processes, open infrastructure, unrestricted content, and open-source design tools to maximize the ability of individuals to make and use hardware."
- "Open source hardware gives people the freedom to control their technology while sharing knowledge and encouraging commerce through the open exchange of designs."



Source: Freedomdefined.org 03/2011

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Vorteile von Open Source Entwicklungen



- Quelle vieler guter Ideen
- Hohe Partizipation im Entwicklungsprozess
- Hohe Modularität in den Lösungen
- Maximale Transparenz im Entwicklungsprozess
- Hohe Entwicklungsgeschwindigkeit
- Zusätzliches Entwicklungspotential

IREKO

Software vs. Hardware

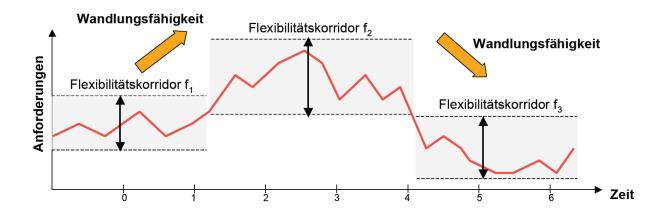
		Software	Hardware	
Beispiel		Office Software	CNC Fräsmaschine	
Anwendung		Bürotätigkeiten	Herstellung von Gütern	
Produkt		immateriell	materiell	
Mechanik		-	Konstruktion	
<u>ත</u>	Elektrik	-	Konstruktion	
cklun	Steuerung	Programmierung	Programmierung	
Entwicklung	Prototypenbau	Kompilieren	Beschaffung, Produktion	
]		Source-Code Prototypisches Programm	Konstruktionszeichnungen, Stückliste, Source-Code, physischer Prototyp	
Marktein- führung	Zertifizierung	aller von der Software ausgehenden Gefahren	aller von der Maschine ausgehenden Gefahren (Maschinenrichtlinien)	
Produktion		Lediglich kopieren	Vervielfältigung unter Material- und Kosteneinsatz	
Distribution		U.a. Transport über das Internet	Transport durch materielle Logistiksysteme	

Wandlungsfähige Fabrik

Definition



"Wandlungsfähigkeit wird als Potenzial verstanden, eine schnelle Anpassung auch jenseits vorgehaltener Korridore in Bezug auf Organisation und Technik bei einem geringen Investitionsaufwand zu ermöglichen." (Reinhart et al. 2008)



Flexibilität vorgehaltener Fähigkeitsbereich skalierbar in festgelegten Korridoren Rückbau nicht vorgesehen Wandlungsfähigkeit vorgedachter Lösungsraum Veränderung im Bedarfsfall Rückbauoption als Grundeigenschaft



Wandlungsfähige Fabrik

Baukasten für wandlungsfähige Fabriksysteme



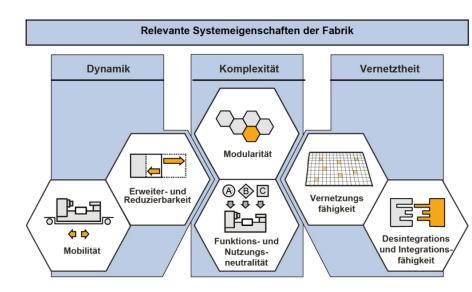
Digital Center Komponenten

Planungs-/Visualisierungsmodule (gestalten)

Experimentier Center Komponenten

- Bearbeitungsmodule (fertigen, montieren, pr

 üfen)
- Materialflussmodule (handlen, transportieren)
- Informationsflussmodule (steuern, überwachen)
- Energieflussflussmodule (versorgen)







Müller, Ackermann 2009 Wiendahl et al. 2009

Wandlungsfähige Fabrik

Baukasten für wandlungsfähige Fabriksysteme



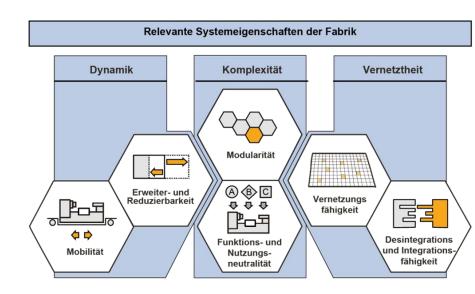
Digital Center Komponenten

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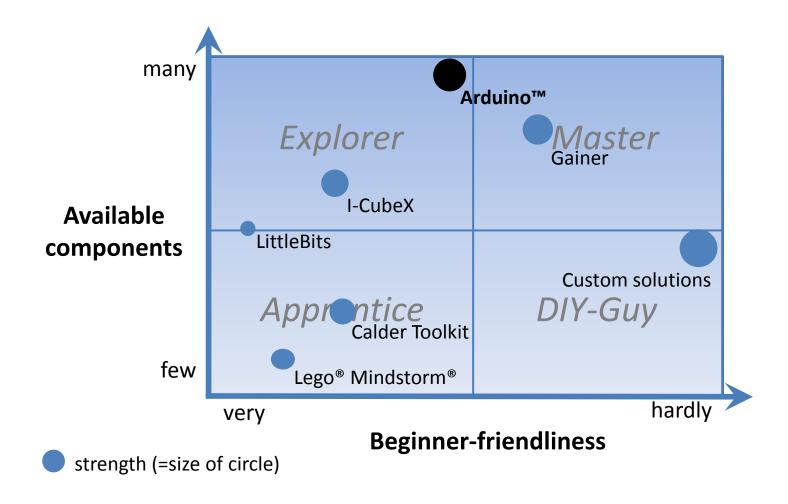


Müller, Ackermann 2009 Wiendahl et al. 2009

OS Hardware Plattformen

IREKO

Steuerung und Monitoring





Source: Kowalski 2010

OS Hardware Plattformen

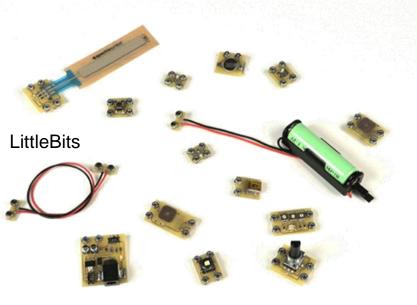
Steuerung und Monitoring







Arduino













Beagleboard



Weitere Open Source Hardware















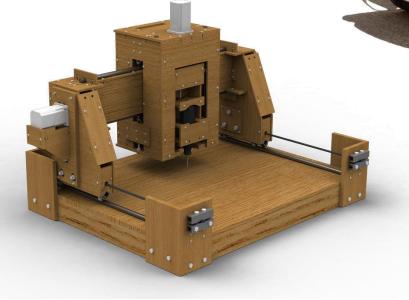
Weitere Open Source Hardware











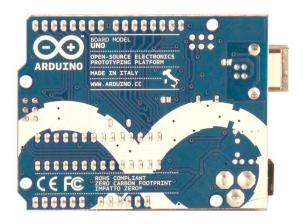








Microcontroller

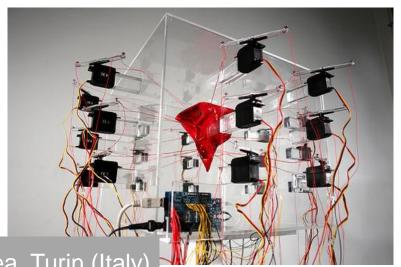


Microcontroller	ATmega328		
Operating Voltage	5V		
Input Voltage (recommended)	7-12V		
Input Voltage (limits)	6-20V		
Digital I/O Pins	14 (of which 6 provide PWM output)		
Analog Input Pins	6		
DC Current per I/O Pin	40 mA		
DC Current for 3.3V Pin	50 mA		
Flash Memory	32 KB (ATmega328) of which 0.5 KB used by bootloader		
SRAM	2 KB (ATmega328)		
EEPROM	1 KB (ATmega328)		
Clock Speed	16 MHz (8 bit)		
Price	25€		
Licence	General Public License		



Erfinder



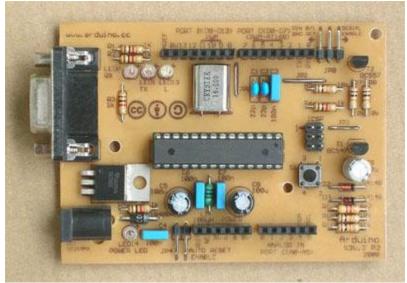




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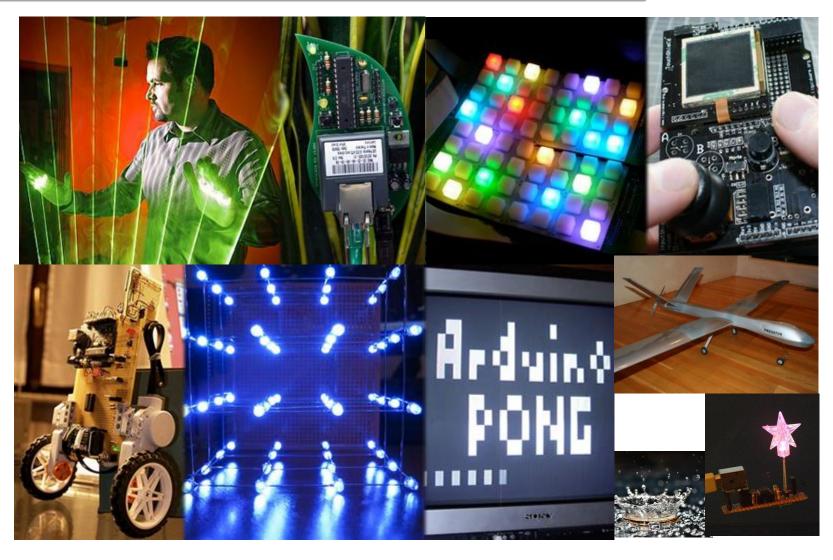
Interaction Design Institute Ivrea, Turin (Italy)



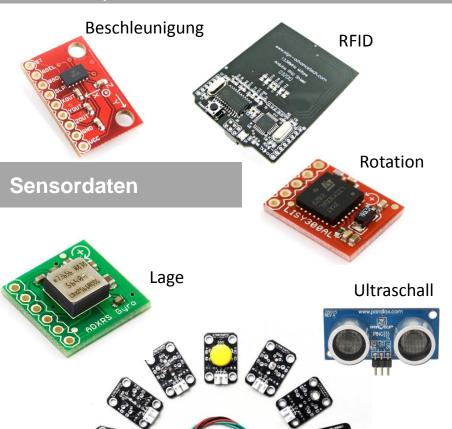


Just-for-Fun Projekte der Arduino Community



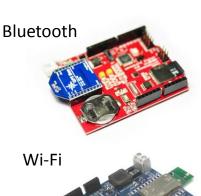


Komponenten



Licht, Grauskalierung, Temperatur, Magnetismus, Vibration, Berührung







Ethernet







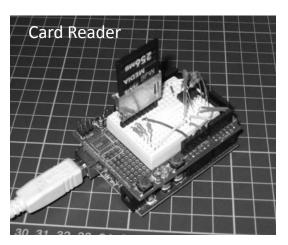
IREK

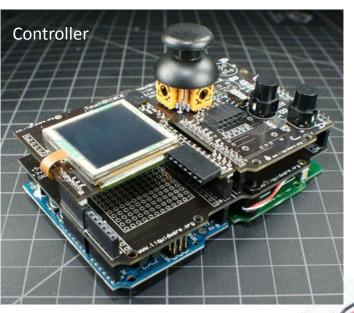


Komponenten





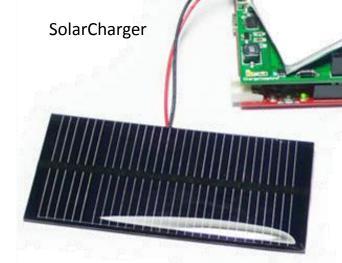








IREK



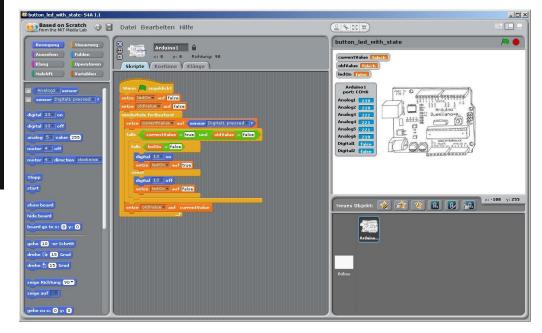


Software

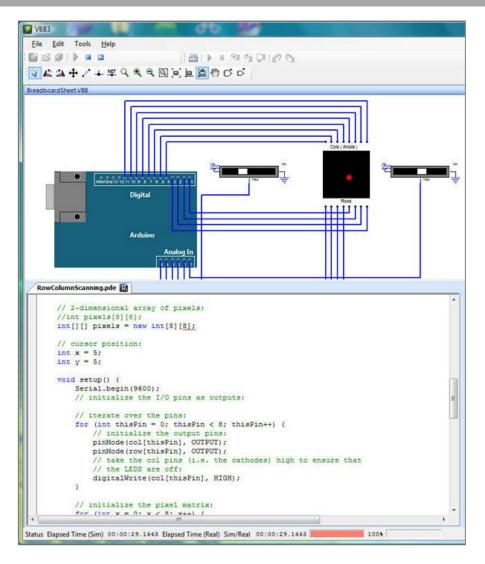


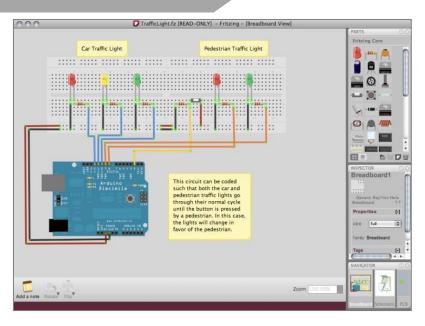
```
Arduino - 0011 Alpha
                                                             File Edit Sketch Tools Help
         ^{\triangleright}
                                                                 ₽
 Blink
 * Blink
 * The basic Arduino example. Turns on an LED on for one second,
 * then off for one second, and so on... We use pin 13 because,
 * depending on your Arduino board, it has either a built-in LED
 * or a built-in resistor so that you need only an LED.
 * http://www.arduino.cc/en/Tutorial/Blink
int ledPin = 13;
                              // LED connected to digital pin 13
                              // run once, when the sketch starts
void setup()
 pinMode(ledPin, OUTPUT);
                              // sets the digital pin as output
void loop()
                               // run over and over again
 digitalWrite(ledPin, HIGH); // sets the LED on
 delay(1000):
                               // waits for a second
 digitalWrite(ledPin, LOW); // sets the LED off
 delay(1000);
                               // waits for a second
```

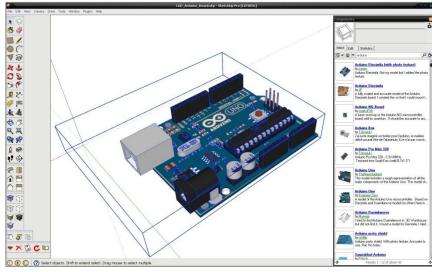
```
MODKIT
                                              save load →A.
                                                X
         Arduino Diecimila
                                         digitalWrite PIN2▼ HIGH ▼
    digitalWrite PIN1▼ HIGH ▼
                                         digitalWrite PIN4▼ HIGH ▼
    analogWrite PIN1▼ 255
                                         digitalWrite PIN6▼ HIGH ▼
    servoAngle 90▼
                                           lay analogRead 0▼
    playNote C3▼ 100
                                          digitalWrite PIN2▼ LOW ▼
                                         digitalWrite PIN4▼ LOW ▼
    sendMessage Hello
                                          digitalWrite PIN6▼ LOW ▼
```



Software









Community





The **playground** is a publicly-editable wiki about Arduino.

Manuals and Curriculum

Board Setup and Configuration

Development Tools

Interfacing With Hardware

- Output
- Input
- Storage
- Communication
- Power supplies
- General

Interfacing with Software

Code Library and Tutorials

Suggestions & Bugs

Electronics Technique

High Resolution Photo of an Arduino Board

:: The Arduino Playground ::

Welcome to the Arduino Playground, a wiki where all the users of <u>Arduino</u> can contribute and benefit from their collective research.

This is the place to post and share your own code, circuit diagrams, tutorials, DIY instructions, tips and tricks, and after all the hard work, to show off your projects! Anyone can edit and add to the pages here.

Arduino Playground is a **work in progress**. We can use all the help you can give, so please read the **Participate** section and get your fingers typing!

NOTE (20081002): Solved the problem for adding content in non-western Latin languages, now it is possible to start typing in any language on the internet test here

Topics	Author	Replies	Views	Last post		
sparkfun.						
How to Ask Questions the Smart Way	phalanx	0	440	Tue Mar 08, 2011 11:06 pm phalanx →D		
New User Moderation.	phalanx	14	1891	Wed Feb 16, 2011 12:44 pm raphman → D		
Arduino for my project	Yoda87	0	11	Sat Mar 19, 2011 6:02 pm Yoda87 → D		
Need help with code!!	vetenskapsman1	5	52	Sat Mar 19, 2011 6:03 am fll-freak → □		
LCD wraps output to 1 or 2 columns	Icdwrap	3	41	Sat Mar 19, 2011 4:58 am Icdwrap → D		
Classroom setting: Arduino vs. BasicStamp Board [DGo to page: 1, 2]	SciCenter	17	256	Fri Mar 18, 2011 9:53 pm viskr → D		
mpr121 measuring voltages from 13th sensor	Stevenh	5	56	Fri Mar 18, 2011 9:15 pm Stevenh → D		
Graphic compass and inclinometer on Adruino as on IPhone	Akella	1	21	Fri Mar 18, 2011 2:47 pm Chagrin → D		
WiFly shield and Arduino Mega 2560	siaco	0	9	Fri Mar 18, 2011 10:21 am siaco → D		



Gruppe Arduino



slubman I'm done with my first !arduino and processing experiment, now I have to buy some sensors and also dig into Xbee

vor ca. 2 Tagen von Adium



julienguigner Ardunote project: !Arduino + NanoNote - http://url.ca/3imy0 #arduino #nanonote /by @tuxbrain

vor ca. 6 Tagen von heybuddy in <u>Morbihan, Bretagne, Frankreich</u> im Zusammenhang



slubman Applied the firmware fix for the USB<-->Serial chip on my !arduino uno. Now I can upload sketches and use serial monitor without troubles!

vor ca. 7 Tagen von gwibber



macno I'm playing with my brand new !arduino uno

vor ca. 7 Tagen von Web in Mailand, Lombardei, Italien im Zusammenhang



macno I think I'll buy my first !arduino

vor ca. 9 Tagen von Web in Mailand, Lombardei, Italien im Zusammenhang



 $\label{tryphon} \begin{tabular}{ll} \begin{t$

vor ca. 10 Tagen von Web



aztlek Photoduino: free timelapse control for you camera. http://ur1.ca/3fvd9 #photography lphotography larduino



Last post: Re: Looking for a transm... by johnwasser on Today at 08:24:17 AM

Unsere Forschungsfragen

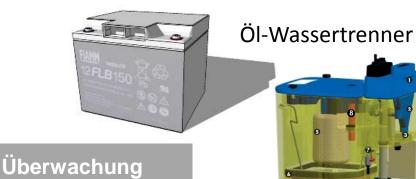


- 1. Wie **industrietauglich** ist die Open Source Hardware Arduino?
- 2. Welche konkreten **Anwendungsfälle** sind für die Fabrik denkbar?
- 3. Wie können **Entwickler** weltweit gemeinsam an privaten und industriellen Produktlösungen arbeiten?
- 4. Inwiefern trägt Arduino zur **Beschleunigung des Produktentwicklungsprozesses** in Unternehmen bei?
- 5. Ist die Open Source Hardware Arduino geeignet als Informationsflussmodul für wandlungsfähige Fabriksysteme?

Anwendungen mit industriellem Hintergrund



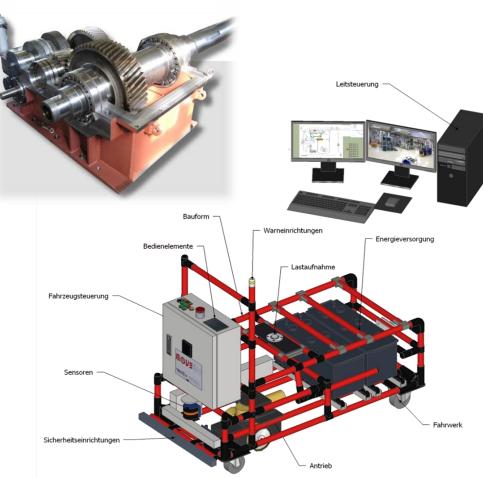
Akkumulator



_ ...



Getriebe



Fahrerloses Transportsystem

Steuerung

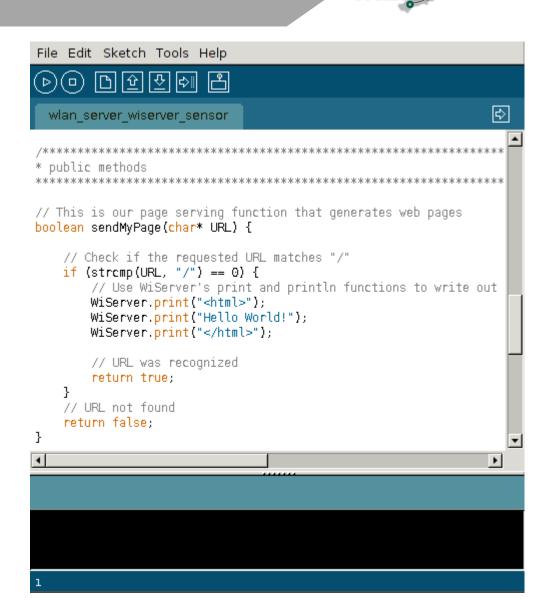


Praxis



Details zur Programmierung

- basierend auf Processing und Wiring
- Arduino IDE:
 - Editor
 - Debugger
 - Compiler
 - Libraries
 - Examples
 - Bootloader
 - Serial Monitor



Linux Kompatibilität

- lava Runtime
- avr-gcc-c++, avr-gcc, avr-libc
- Unterstützung FTDI für USB/Serial



Main Site Blog Playground Forum



search

The <u>playground</u> is a publiclyeditable wiki about Arduino.

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- Storage
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- Power supplies
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Interfacing with Software

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Suggestions & Bugs

Electronics Technique

Sources for Electronic Parts

Related Hardware and

Initiatives

Installing Arduino on Linux

For more detailed instructions, pick your distribution:

- Debian
- Fedora
- Gentoo
- openSUSE
- Slackware
- Ubuntu
- · Xandros (Debian derivative) on Asus Eee PC

Requirements

You will need to install some programs to use Arduino under Linux (the way you do this depends on your distribution):

- sun's java runtime (JRE, package sun-java6-jre)
- avr-gcc-c++ (Else you will get this error: Cannot run program

"avr-g++":j ava.io.IOException:Error=2: No such file or directory)

http://www.arduino.cc/playground/Learning/Linux



Grundstruktur eines Sketches

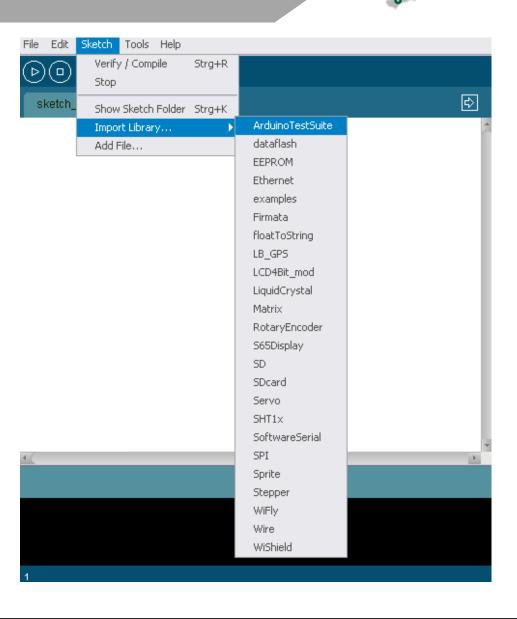
- Kommentare
- Bibliotheken
- Variabeln, Konstante, Funktionen
- Setup-Funktion
- Loop-Funktion

```
/* Demo ... */
#include <library.h> // Including ...
const int ledPin = 2;
int inputvariable = 0;
char helloString[] = "Hello World";
void newfunction(parameter) {
  command;
void setup() {
  command;
void loop() {
  command;
```



<u>Bibliotheken</u>

- #include <ArduinoTestSuite.h>
- C/C++-Quellcode
- ../arduino-0x/libraries/
- Beispiele:
 - EEPROM
 - Ethernet
 - Servo
 - Stepper
- http://arduino.cc/en/Reference/Libraries





Syntax

- Datentypen: boolean, byte, char, float, int, long, ...
- Arithmetische (+ * / %) und Logische (& | ^ ...) Operationen
- Vergleichsoperationen (== != < > <= >=), Boolesche (&& || !), zusammengesetzte (++ += ...)
 Operationen
- Entscheidungen:

```
if (A > B) {
    Serial.println("A");
}
else {
    Serial.println("B");
}
```

Wiederholungen:

```
while (inputvariable < 5) {
   Serial.println("more");
}</pre>
```

```
do {
   Serial.println("more");
} while (inputvariable < 5);</pre>
```

```
switch (inputvariable) {
  case '1':
    Serial.println("1");
    break;
  case '2':
    Serial.println("2");
    break;
}
```

```
for (int i = 0; i < 10; i++) {
    Serial.println(i);
}</pre>
```



Funktionen

- void setup (), void loop()
- Typ entsprechend Rückgabewert
- Beispiele für integrierte Funktionen:
 - Analog I/O
 - Digital I/O
 - Math
 - Serial
 - Time
- http://arduino.cc/en/Reference/HomePage

```
int analoginputfunc() {
  int a;
  a = analogRead(0);
  return a;
}
analoginputfunc();
```



Ein- und Ausgänge

Digital Input - Output

- pinMode(pin, mode)
- digitalRead(pin)
- digitalWrite(pin, value)

```
void setup() {
  pinMode(13, OUTPUT);
  pinMode(2, INPUT);
}

void loop() {
  int inputvariable = digitalRead(2);
  digitalWrite(13, HIGH);
}
```

Konstanten

- HIGH (1 / ON /5 Volt) und LOW (0 / OFF / 0 Volt)
- INPUT und OUTPUT



Ein- und Ausgänge

Analog Input – Output

- keine Deklaration als Ein- oder Ausgang notwendig
- AD-Wandler mit 10 Bit Auflösung
- analogRead(pin): Rückgabewert von 0 (0 Volt) bis 1023 (5 Volt / Referenzspannung)
- analogWrite(pin, value): mittels hardwarebasierter Pulsweiten Modulation (PWM) werden "analoge" Werte geschrieben (Wert 0 = 0 Volt, Wert 255 = 5 Volt, dazwischen Wechsel zwischen 0 und 5 Volt)

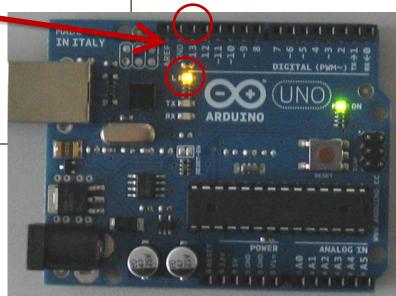
```
void setup() {
    void loop() {
        int inputvariable = analogRead(0);
        int outputvariable = map(inputvariable, 0, 1023, 0, 255);
        analogWrite(9, outputvariable);
    }
```

IRE

Open Source Hardware Arduino

```
Beispiel Basics Blink
```

```
Blink
 Turns on an LED on for one second, then off for one second, repeatedly.
 This example code is in the public domain.
 #/
void setup() {
 // initialize the digital pin as an output.
 // Pin 13 has an LED connected on most Arduino boards:
 pinMode(13, OUTPUT);
void loop() {
  digitalWrite(13, HIGH); // set the LED on
 delay(1000);
                          // wait for a second
 digitalWrite(13, LOW);
                          // set the LED off
 delay(1000);
                          // wait for a second
```





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Beispiel Digital Button

```
void loop(){
 created 2005
                                             // read the state of the pushbutton value:
 by DojoDave <a href="http://www.0j0.org">http://www.0j0.org</a>
                                             buttonState = digitalRead(buttonPin);
 modified 28 Oct 2010
 by Tom Igoe
                                             // check if the pushbutton is pressed.
                                             // if it is, the buttonState is HIGH:
                                             if (buttonState == HIGH) {
 This example code is in the public dome
                                               // turn LED on:
                                               digitalWrite(ledPin, HIGH);
 http://www.arduino.cc/en/Tutorial/Butto
                                             else {
                                               // turn LED off:
// constants won't change. They're used
                                               digitalWrite(ledPin, LOW);
// set pin numbers:
const int buttonPin = 2;
                              // the nu
const int ledPin = 13;
                              // the m
// variables will change:
int buttonState = 0;
                              // variable for reading t
void setup() {
  // initialize the LED pin as an output:
  pinMode(ledPin, OUTPUT);
  // initialize the pushbutton pin as an input:
  pinMode(buttonPin, INPUT):
```

Webserver per WLAN

```
/ Wireless configuration parameters ------
#define WIRELESS_MODE_INFRA
#define WIRELESS MODE ADHOC
unsigned char local ip[] = {192,168,10,20}; // IP address of WiShield
unsigned char gateway ip[] = {192,168,10,1}; // router or gateway IP address
```

unsigned char subnet mask[] = {255,255,255,0}; // subnet mask for the local network const prog char ssid[] PROGMEM = {"wlanrouter"}; // max 32 bytes unsigned char security type = 2; // 0 - open; (1 - WEP); 2 - WPA; 3 - WPA2 // WPA/WPA2 passphrase const prog char security passphrase[] PROGMEM = {"blabla"}; // max 64 characters // WEP 128-bit keys // sample HEX keys proquchar wep keys[] PROGMEM = { 0x01, 0x02, 0x03, 0x04, 0x05, 0x06, 0x07, 0x08, 0x09, 0x0a, 0x0b, 0x0c, 0x0d, // Key 0 0x00, // Key 0x00, // Key

0x00, 0x00 // Key 3

// setup the wireless mode // infrastructure - connect to AP // adhoc - connect to another WiFi device unsigned char wireless_mode = WIRELESS_MODE_INFRA;

unsigned char ssid_len; unsigned char security passphrase len;

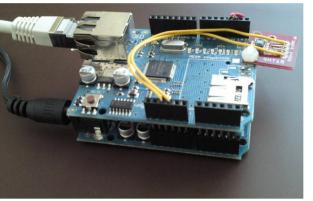
```
// This is our page serving function that generates web pages
boolean sendMyPage(char* URL) {
   // Check if the requested URL matches "/"
   if (strcmp(URL, "/") == 0) {
       // Use WiServer's print and println functions to write out the page content
       WiServer.print("<html><body style=""background:#000000""><span style=""color:#01DF01"">")
       WiServer.print("<br><hl>########### DEMO ########</hl><br>");
       WiServer.print("<h2><br>IP: ");
       WiServer.print(local ip str0);
       WiServer.print(".");
       WiServer.print(local ip strl);
       WiServer.print(".");
       WiServer.print(local ip str2);
       WiServer.print(".");
       WiServer.print(local ip str3);
       WiServer.print("<br></h2>");
       WiServer.print("<h2><br>Licht (Sensorwert): ");
       WiServer.print("<FONT COLOR=""#FF0000"">");
       WiServer.print(statusmessage);
       WiServer.print(" (");
       WiServer.print(sensorvalue);
       WiServer.print(") ");
       WiServer.print("</FONT><br></h2>");
       WiServer.print("<br><hl>########## DEMO ########</hl><br>");
       WiServer.print("</html>");
       // URL was recognized
       return true:
   // URL not found
   return false;
```

Kühlungs-Überwachung von Servern



Middleware For Open Source Devices

company: TU Chemnitz - Ireko Projekt





MONITORING WITH ARDUINOS

ibfserverraum ist Mitglied bei arduinotuc, einem Mikroblogging-Dienst auf Basis der freien Software StatusNet. Werde

[ireko_sensor.1.luft]%: bitte das #Fenster öffnen; [ireko_sensor.1.tempc]C: bitte #Klimaanlage anschalten



ibfserverraum (Sensor im Serverraum des IBF) Chemnitz, Deutschland

44.02%; bitte das #Fenster öffnen: 24.14C; bitte #Klimaanlage anschalten

+ Abonnieren

Device data

Logging

▶ dashboard

▶ logged device data

published messages

▶ executed events

▶ recognized errors Client data

▶ login data

Creative

 publish connection types ▶ client settings

developed within the scope of

the project IREKO which is

funded by the European Social

Fund and the Free State of

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Commons

Device settings reate a new device ▶ notification conditions ▶ notification accounts

▶ general device information

fireko sensor.1.luft%: bitte das #Fenster öffnen: fireko sensor.1.tempc1C: bitte #Klimaanlage anschalten

Sensor status view → switch to editm					
device name	last message	status	intervall		
Arduino_IBF_Serverraum	17.03.2011 - 15:53:27	online	60	show details	
testsensor	17.03.2011 - 00:58:50	online	60	show details	
testsensor2		online	60	show details	

Message log (last 20 messages)

[Today - 12:08:56] via ArduinoTUC, ArduinoTUC Statusnet 44.02%: bitte das #Fenster öffnen; 24.14C: bitte #Klimaanlage anschalten

[Today - 12:07:31] via ArduinoTUC, ArduinoTUC Statusnet

[ireko_sensor.1.luft]%: bitte das #Fenster öffnen; [ireko_sensor.1.tempc]C: bitte #Klimaanlage anschalten

[Today - 12:06:07] via ArduinoTUC, ArduinoTUC Statusnet

[ireko_sensor.1.luft]%; bitte das #Fenster öffnen; [ireko_sensor.1.tempc]C; bitte #Klimaanlage anschalten

[Today - 12:04:42] via ArduinoTUC, ArduinoTUC Statusnet

[ireko sensor.1.luft]%: bitte das #Fenster öffnen; [ireko sensor.1.tempc]C: bitte #Klimaanlage anschalten

[Today - 12:03:17] via ArduinoTUC, ArduinoTUC Statusnet

[ireko_sensor.1.luft]%: bitte das #Fenster öffnen; [ireko_sensor.1.tempc]C: bitte #Klimaanlage anschalten

[Today - 12:01:52] via ArduinoTUC, ArduinoTUC Statusnet

[ireko_sensor.1.luft]%; bitte das #Fenster öffnen; [ireko_sensor.1.tempc]C; bitte #Klimaanlage anschalten

[Today - 12:00:28] via ArduinoTUC, ArduinoTUC Statusnet

[ireko_sensor.1.luft]%: bitte das #Fenster öffnen; [ireko_sensor.1.tempc]C: bitte #Klimaanlage anschalten

[Today - 11:59:03] via ArduinoTUC, ArduinoTUC Statusnet

[ireko_sensor.1.luft]%: bitte das #Fenster öffnen; [ireko_sensor.1.tempc]C: bitte #Klimaanlage anschalten



Zusammenfassung



- OS Hardware Arduino:
 - einfach modular günstig offen universell einsetzbar
 - große Community
- Forschungsbereich
 - Industrietauglichkeit
 - Anwendungsfälle
 - Gemeinsame Entwicklung (privat, industriell)
 - Beschleunigung des Produktentwicklungsprozesses
 - Anpassbares Informationsflussmodul?
- Ausblick Open Source Hardware Entwicklungsrichtung??



Anhang

Links



Name	Link
Professur Fabrikplanung und Fabrikbetrieb	http://www.tu-chemnitz.de/mb/FabrPlan/
Arduino-industry-cases	http://code.google.com/p/arduino-industry-cases/
Arduino-industry-cases-forum	http://groups.google.com/group/arduino-industry-cases-forum?pli=1
Arduino	http://arduino.cc/
Makezine	http://blog.makezine.com/archive/category/arduino
VirtualBreadboard	http://virtualbreadboard.net/
Modk.it	http://www.modk.it/
40 Arduino-Projekte	http://hacknmod.com/hack/top-40-arduino-projects-of-the-web/

Kontaktdaten





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